



AMERICAN ROYAL
YOUTH RODEO
JACKPOT RULEBOOK

2026

AMERICAN ROYAL ASSOCIATION | 1701 American Royal Ct, Kansas City, MO 64102 | 816-221-9800

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GENERAL RULES

ENTRIES

All contestants must complete an online entry form by **April 10th**.

Any entry submitted after April 10, will not be accepted.

We reserve the right to cap entries.

No stalling (*unless already on site from previous days perf*).

Contestant selection will occur shortly after the deadline passes. Those selected to compete in the jackpot will be billed for the event they entered in.

Failure to submit event bill will forfeit spot in the event.

Field trip attendees will be present.

REFUND/CANCELLATION POLICY

There will be no refunds for Youth Rodeo Jackpot. Exceptions will be considered if a doctor's note or vet release is produced and approved before the day of competition. Requests for refunds must be submitted to the American Royal and are subject to a \$20 cancellation fee. The amount to be refunded may not be used as a credit toward a future event.

Force Majeure

In case of cancellation of the event or unavailability of the event due to any causes that are beyond the American Royal's control, including, without limitation, such causes as war, governmental action or order, act of God, fire, flood, severe storm, strike, labor disputes, or other similar causes ("Force Majeure Event"), this Agreement shall terminate, and the Contestant shall be entitled to the return of the fees for the Contest, less the prorated share allocated to the American Royal of the expenses incurred by the Royal in connection with the event as of the date of the Force Majeure Event. Refund of the Fees as provided in this section shall be the exclusive remedy of the Contestant against the American Royal in case the contest is cancelled or rescheduled through a Force Majeure Event. In the event of cancellation or unavailability for reasons beyond the control of the American Royal, Contestant releases and holds all claims for damage and agrees that the American Royal shall have no obligation except the above stated refund.

AGE DIVISIONS AND EVENTS

OPEN YOUTH JACKPOT EVENTS

Ages 19 and under, as of April 24, 2026

Events Include:

- (1) Barrel Racing
- (2) Breakaway
- (3) Team Roping (must enter as a team)

ENTRY FEES

Entry Fee - \$50

- Pot 80% of \$50 per entry

PAY OUT

- 80% payback
 - Checks will be mailed out within 10 days.
 - Prize money checks will be void 90 days after issuance.
- 1) If there are no qualified rides or times, no ground money paid. No day money paid.
 - 2) If there is a qualified time or score, all prize money will be paid.
 - 3) If a contestant does not show up, their entry fee remains in the pot (except with a doctor's or vet's release).

Payout will be as follows:

1 entry 100%

2-4 entries, 2 monies - 60%, 40%

5-8 entries, 3 monies - 50%, 30%, 20%

9-12 entries, 4 monies - 40%, 30%, 20%, 10%

TIE-BREAKERS

- 1) In the event of a tie, award money will be split evenly.
- 2) In case of a tie, in timed events it will be determined by a coin toss.
- 3) In case of a tie in rough stock events, it will be determined by the rider score, if the rider score is not applicable or equal, the stock score will be used, if all of the above are equal, coin toss will determine the winner.

PHOTOGRAPHY/VIDEOGRAPHY

- 1) Peggy Gander or Cowboy Images will be the official photographer and will be the only photographer allowed in the arena. Photos may be purchased directly from Cowboy Images at www.cowboyimages.net.
- 2) Zimmerman Productions will be the official videographer and will be the only videographer allowed in the arena.
- 3) No professional cameras or videos are allowed.

EQUINE HEALTH REQUIREMENTS

- 1) All horses must have an accompanying current (30 day) Certificate of Veterinary Inspection and Negative Coggins test (1 year).
- 2) The Rodeo Veterinarian will be checking papers onsite.
- 3) Only healthy livestock are allowed on the grounds.
- 4) The Rodeo Veterinarian may perform a health assessment on any animal in question and will have final say on whether or not the animal may be on the grounds.

DRESS CODE

- 1) All contestants must be in western attire from the time of check-in to the time of leaving the facility.
- 2) Back number must be worn from check-in until contestant has completed competition. Failure to comply may result in disqualification.
- 3) Anyone in the arena, on the bucking chutes, at the timed event chutes, or in the alley must be in western attire.
- 4) Western Shirt-wrist length sleeves shirt with collar and cuffs.
- 5) Western boots must be worn and sneaker type "sport shoes" are not acceptable footwear.
- 6) No sweatshirts, T-shirts, or pullovers allowed.
- 7) Cowboy Hat-2 1/2-inch minimum brim; five (5) inch minimum crown. Helmets may be worn in lieu of western hats while in competition.
- 8) Dress code must be adhered to in the arena as well as the run up alley.

GENERAL RULES FOR CONTESTANTS

- 1) Once arena is closed, contestants will not be allowed in the arena before or between performances, except for approved activities.
- 2) There will be a zero-tolerance policy on bullying by a contestant, any unsportsmanlike conduct, or using profane language. Failure to abide will result in immediate disqualification.
- 3) The American Royal Youth Rodeo Committee reserves the right to decline anyone from competition.
- 4) The American Royal Management reserves the right to cancel events or change scheduling or personnel where necessary.
- 5) Contestants must sign in and receive their number before the deadline to be eligible to compete in the American Royal Youth Rodeo.
- 6) In case of emergency, the American Royal Rodeo Manager must be contacted before registration closes at the contestant check-in area.

- 7) All contestants shall observe ground rules set by the American Royal Association.
- 8) Only contestants will be allowed to register complaints, and these must be placed first through the Arena Director or Rodeo Manager (Youth Rodeo Committee Chair) before the end of the performance in which the question arose.
- 9) No person shall be allowed in the arena during a rodeo performance unless entered in an event or as an assistant. This rule shall be enforced by the Arena Director and committee personnel.
- 10) Each contestant will be allowed one, and only one assistant in the arena and only one assistant behind the chutes when he or she is contesting except in the steer wrestling event where a contestant needs a hazer and a pusher. Assistant helping barrel racers will not be allowed to go past the plane of the main arena gate when they are entering the arena.
- 11) In roping timed events, the contestant is allowed a helper in the box to assist in settling the horse and keeping the horse in the corner of the box. When the contestant calls for the animal, no further assistance can take place after that. No encouragement can take place by the assistant after the contestant calls for the animal. The helper may have his hands on the horse at such time that the contestant calls for the animal but if the helper starts the horse or holds the horse in any way that affects the contestant's scoring process, the contestant will receive a no time.
- 12) The contestant is allowed a running start. If the gate is centrally located, contestant must keep forward motion toward the first barrel. If a side or corner gate is used, a single spin or pivot is acceptable in either direction or by the Arena Director's approval. Failure to comply will be a no time. Contestant must be mounted when entering the arena. This will be a run in/run out event.
- 13) All contestants will leave the arena immediately after contesting or assisting.
- 14) Contestant helpers must leave the arena immediately after they have assisted.
- 15) The decision of any judges, flagmen or timers will be final, and no protest by contestant will be permitted, except first through the Arena Director. Such protest shall be made before the end of the performance or slack in which the question arose. If the Arena Director determines that the protest is based upon a possible misinterpretation of an event rule, the Arena Director shall, at the first convenient opportunity, describe the protest and the interpretation of the rule upon which it is based to the judge. If the judge agrees that an erroneous ruling was made and that the error is correctable, then the judge shall modify the ruling accordingly. Otherwise, the decision shall stand.
- 16) No contestant may talk to a judge or timer in any way while an event is going on.
- 17) Questions may be addressed to the judge, through the Arena Director, no sooner than at the end of the event for that performance. Any contestant violating this regulation may be disqualified by the judges or the arena director.
- 18) All contestants are required to read the rules carefully, particularly those relating to the contests or events in which they enter.
- 19) Failure to understand rules will not be accepted as an excuse.
- 20) Contestants will not be allowed in the arenas between performances after the start of the first go-round, except for approved activities.
- 21) No electrical devices may be used by a contestant or on his horse.
- 22) In rodeo events a complete go-round must be finished before any contestant can compete on his next head of stock or timed event.
- 23) No contestant may compete on the same head of stock twice at any one rodeo in the same event, except for re-rides or re-runs.
- 24) Rodeo Judges and Arena Directors may inspect any contestant's equipment before, during or after a rodeo performance for safety and rule infractions.

- 25) No strap or seat belt apparatus may be used to secure contestant in the saddle, unless given approval by the committee or person with a handicap disability. The committee will advise the Judges and Arena Director of all exceptions to this rule.
- 26) It shall be the contestant's responsibility to see that the contestant competes on the stock drawn for them.

CONTESTANT DISQUALIFICATIONS

- 1) Contestant can be disqualified by judges, committee, arena director, or American Royal staff, for any offense listed under this section.
- 2) Contestant shall be notified as soon as possible by the person or persons disqualifying the Contestant.
- 3) In case of contestant disqualification under this section the contestant is entitled to a hearing with the Youth Rodeo Committee.
- 4) Parents and guardians are not allowed at the hearings.
- 5) At the completion of the go-round, all disputed calls must be settled in the arena, at the completion of the performance, arena director, contestant, and judges, provided the contestant has followed the required procedure of such dispute.
- 6) Any contestant will be disqualified from an event for any of the following offenses. If they are disqualified for any of these offenses, they may be disqualified from all events at the Rodeo, at the discretion of the Youth Rodeo Committee.
 - a. ATTIRE:
 - i. Contestants, parents, adults, helpers, and assistants must wear western attire: western hat, long sleeved shirt (must be wrist length sleeved shirt, with collar and cuffs. No sweat shirts, T-shirts or pullover sweaters allowed), western boots, and western trousers at all times during a performance while in the following areas:
 1. All competition arenas
 2. Chute areas
 3. Stock working areas
 4. Any contestant in any seating area, whether competing or not
 - ii. Shirt sleeves must be rolled down.
 1. After competition, contestant must adhere to attire rules.
 2. Violators of this rule will be disqualified upon the discretion of the judges or the arena director.
 3. Contestants must wear numbers on their backs and number must be visible at all times while competing in their events, when on the rodeo grounds.
 4. All Contestants must have shirrtails tucked in at start of their competition.
 5. Western attire per dress code is required for contestants for all approved activities to include rodeos and meetings.
 6. No tobacco or alcohol patches, stickers or advertising allowed on contestant's attire or equipment.
 - b. STOCK:

- i. Contestant will be disqualified for being in a pen with the livestock at any time except when accompanied by stock contractor, arena director, or a judge, or when assigned to work in those pens.
 - ii. Mistreatment of Rodeo Stock or contestant's horse.
- c. RODEO:
 - i. Refusing to contest during a performance on an animal drawn for him.
 - ii. Any contestant that scratches an event after registration that he signed in for at registration.
 - 1. A contestant may drop out of any event due to injury to him or herself or horse. A doctor's or D.V.M.'s excuse must be presented to the rodeo secretary to release the contestant prior to competition.
 - 2. Contestant must notify American Royal Event Manager.
 - 3. A contestant with a visible injury or illness may turn out of any event at a rodeo without a doctor's written excuse provided notification of such turn out is authorized by a judge or American Royal Event Manager at that given rodeo. If a contestant has drawn out with a visible injury, he/she must have a doctor's release to resume competition.
 - 4. Any contestant that has been injured and has received medical care at a hospital or urgent care facility must have a doctor's release before the contestant is allowed to resume competition. If a contestant has presented a doctor's release to draw out, he/she must present another doctor's release to resume competition.
 - iii. Not being ready to compete when called upon. After three arena calls, contestant will be disqualified.
 - iv. All contestants must make an effort when competing in the arena.
 - v. If an effort is not made, it shall result in disqualification.
 - vi. Contestants will be disqualified for failure to follow instruction on Grand Entry in and out of the arena.
 - vii. Contestant's number must be visible when contestant is competing.
- 7) Any contestant or member will be disqualified from the rodeo, AMERICAN ROYAL ASSOCIATION Event or other function for any of the following offenses. If they are disqualified for any of these offenses, they will be disqualified from all events or other participation in the rodeo, AMERICAN ROYAL ASSOCIATION Event or other function.
 - a. CONDUCT:
 - i. Having any association with alcoholic beverages, narcotic or other non-medicinal drugs while in attendance at the American Royal Youth Rodeo, whether at a hotel or on rodeo grounds or going to or from the rodeo or at any rodeo function.
 - ii. Contestants will be disqualified for the use of tobacco products while in the arena during any rodeo performance.
 - iii. Rowdyism, quarreling or fighting in the actual domain of the arena at any time, or any place during the duration of the Rodeo.
 - iv. Conduct or speech of any kind detrimental to the best interests of the American Royal Association or the sport of rodeo while in attendance or coming to and going home from a rodeo.
 - v. Contestants will be disqualified for vandalism at any place or any time.
 - vi. Cheating or attempting to cheat.

- vii. Any contestants or parents attempting to fix, threaten, bribe, influence, harass or coerce any rodeo official at any time between opening and closing of a rodeo.
- viii. Missing any mandatory meeting, safety seminar or equipment check.

RODEO OFFICIALS STANDARDS FOR JUDGES, TIMERS AND SECRETARIES

Arena Directors

- 1) Purpose of arena directors is to assure that the rodeo is conducted in accordance with AMERICAN ROYAL ASSOCIATION Rule Book to the best interest of the contestant.
- 2) Arena Directors will be responsible for carrying out the duties stated herein.
 - a. Management of their respective arenas before and during the rodeo.
 - b. Carrying out AMERICAN ROYAL ASSOCIATION rules and responsibilities as stated in rulebook.
 - c. Stock Contractors and host committee will abide by the arena director's decisions.
 - d. It shall be the contestant's responsibility to see that the contestant competes on the stock drawn for them. In the event of a mistake on the part of the arena staff, stock drawn for must be run during that performance and only that time or score taken.
 - e. Any undesirable conditions will be ruled on by the Arena Director.
- 3) All judges will meet with Arena Directors before the rodeo and discuss their respective events, and judging procedure.
- 4) An Arena Director may declare particular animals unsatisfactory. Upon notification, either written or verbal, stock contractor shall eliminate such animal from competition draw.
- 5) Arena Directors are to be approved by the American Royal Youth Rodeo Committee.

Rodeo Secretary

- 1) All positions will be drawn before the livestock draw.
- 2) Receptacle containing order of position numbers to be drawn must be held above the drawing secretary's head and numbers shaken between each number drawn. Numbers as drawn will be assigned to list of contestants. List to be in non-alphabetical random order. The Secretary may have the option of using a computerized random draw for positions.
- 3) If contestant is in two or more events, the secretary will draw for events then draw for working order in each event.
- 4) Rodeo secretary is required to post information as to when and where draw will be held.
- 5) The draw at all rodeos shall be posted where the contestants can examine it.
- 6) Rodeos that have slack stock to run before or after scheduled performances shall post the order of events and the draw on the bulletin board.
- 7) Contestant is privileged to see the records of all contestants in any event in which he takes part at the end of each go-round, at a reasonable time so secretary and judge may be present.
- 8) Judges' score sheets will be turned in to the Rodeo Secretary and posted after each performance.
- 9) Markings must be totaled by the judges and checked by the secretary in the presence of the judges.
- 10) Scores will not be changed once turned in, except for an obvious mathematical error, and judges, only, will make these changes.

- 11) Judges and secretaries shall make exact copies of each judge's book and post the copies on the bulletin board at the end of each go-round.
- 12) Master score sheets will not leave the office, except with the approval of the Secretary.
- 13) No scores, positions, or prizes will be changed after five (5) days from performance.

Timers: Personnel

- 1) Timers must have prior experience with electric timers.
- 2) Timers must work from the same position in all performances of that go-round.
- 3) Management must provide a place for official timers and announcers to work without obstruction or interference.
- 4) Management must position timers at a place that will facilitate for good communications with the Arena Director, judges and announcers.
- 5) Timers for the go-round may not be changed after the first performance except for sickness or injury, or by the request of an Association official because of timer's incompetence, or through agreement of the rodeo committee.

Timers: Equipment

- 1) Electric Timers:
 - a. Equipment necessary: One electric eye and one battery-powered hand-held digital watch.
 - b. When the electric eye fails to work for one or more contestants during a performance, the manual back-up time will be used for those electronically missed. The electric eye-controlled times will remain unaltered.
 - c. Complete electric timer must be backed up by a flagman. One timer will record the times that appear on the electric eye-controlled readout. One timer will operate the digital watch and record the time which is shown thereon. This timer will operate from the flagman's signals.
 - d. Permanent markers should be put in the ground for the electric eye. Electric eye should be placed on the starting line no closer together than the width of the first two barrels and for the electric eye to be centered on the pattern for each performance.
 - e. Line on fence for flagman should be well marked. These markers should be checked every performance along with the barrel markers and re-staked if pulled out. A record of these measurements shall be kept.
 - f. Set timer beforehand in the same height and position and lock the legs.
 - g. Barrels are not to be used as stands for the electric eye timer devices.
- 2) Electronic Timer Failures:
 - a. The battery-powered hand-held digital watch will serve as backup should the electric eye fail.
 - b. When both they electric-eye and the digital watch fail and a not time is recorded, contestant will be given a re-run at a time designated by the Judges and the Arena Director.
- 3) Events with 30 second/one-minute time limit may have penalties which will exceed the 30 second/one-minute time limit.
- 4) Lap and Tap – No barrier to be used. If barrier judge is used to flag the start, he shall flag the animal when animal's nose crosses the starting line.

- 5) Team Roping and Steer Wrestling: These events shall not be conducted with an open catch pen gate at any rodeo.

Judges – General:

- 1) Judges and flagmen for American Royal rodeos shall be chosen with regard to their integrity, ability and availability.
- 2) All judges will meet with Arena Directors before the rodeo and discuss their respective events, and judging procedure.
- 3) Judges must read and be knowledgeable of the AMERICAN ROYAL ASSOCIATION rulebook before judges' meeting with Arena Directors and officials.
- 4) Any problems or infractions not covered by the AMERICAN ROYAL ASSOCIATION Rule Book will be referred to current PRCA Articles of Incorporation, By-Laws and Rules, provided their rules cover the event in question.
- 5) No barrier judge or field flag judge may be changed during the course of a go-round, except in the case of sickness or incompetence and then by the request of an Association official in agreement with rodeo committee.
- 6) Judges must check all equipment two (2) hours prior to the first Rodeo performance in his respective arena.
- 7) Judges must be present and supervise drawing of stock and changing of positions.
- 8) Judges must remain available at all times.
- 9) Youth Rodeo Committee and Judges will meet and discuss problems encountered during any event.
- 10) Judges must remain available to the rodeo office until the rodeo secretary has made a final check of the rodeo books.
- 11) The decision of any judges, flagmen or timers will be final, and no protest by contestant will be permitted, except first through Arena Director. Such protest shall be made before the end of the performance or slack in which the question arose. If the Arena Director determines that the protest is based upon a possible misinterpretation of an event rule, the Arena Director shall, at the first convenient opportunity, describe the protest and the interpretation of the rule upon which it is based to the judge. If the judge agrees that an erroneous ruling was made and that the error is correctable, then the judge shall modify the ruling accordingly. Otherwise, the decision shall stand.
- 12) A judge shall conduct himself in a manner fitting and proper to one afforded the honor of officiating at any AMERICAN ROYAL ASSOCIATION approved contest.
- 13) Any misconduct on the part of the judge at any AMERICAN ROYAL ASSOCIATION approved rodeo, such as drinking immediately prior to or during the contest, or use of abusive language, showing obvious favoritism to, or discrimination against, either an individual or a horse performing in the contest, or any misconduct unbecoming to one in his position, will make him subject to a complete and impartial hearing of the cause of the complaint before the appropriate committee.
- 14) If one judge is injured and cannot score a ride, the other judge's score will be used as other score.

Judges – Scoring:

- 1) Judges are required to keep a record book and mark all penalties, no-times, and any change or working order of contestants in all events they are judging.
- 2) After each performance, judge will check his records with the recording secretary in the events he or she is judging and make necessary changes if error has occurred.
- 3) Judges score sheets will be turned in to the Rodeo Secretary and posted after each performance.
- 4) Markings must be totaled by the judges and checked by the secretary in the presence of the judges.
- 5) Scores will not be changed once turned in, except for an obvious mathematical error, and judges only will make these changes.
- 6) Judges and secretaries shall make exact copies of each judge's book and post the copies on the bulletin board at the end of each go-round.
- 7) Judges are required to mark on their books any turned out stock and report it to the Rodeo Secretary and the Arena Director.

DRAWING STOCK

Timed Event Stock:

All timed event stock shall be run through event chutes and through arena previous to start of contest, where conditions permit.

Drawing Timed Event Stock:

- 1) All stock is to be numbered and drawn for by number.
- 2) All stock in contest events must be drawn by number by a judge.
- 3) There must always be as many as four exact copies made of the draw, one to be posted, one copy for each judge and one or more copies for the Secretary's records.
- 4) Receptacle containing numbers to be drawn must be held above the drawing judge's head and numbers shaken between each number drawn.
- 5) If stock is not drawn in front of the chutes, time and place of the draw must be posted on the Bulletin Board or at the chutes.
- 6) In case stock is sick, crippled or already shipped, replacement will be drawn from re-run animals. The contractor must have the consent of judges and Arena Directors to remove any stock from the grounds. If an animal drawn in a pen in a timed event becomes sick or crippled before it is out that time, a judge must pass on the animal's inability to be used before it can be shipped or replaced in the draw.
- 7) No pens of stock may be drawn for more than one performance in advance.
- 8) Pens of stock shall be drawn by the judge and secretary shall provide judge with an exact copy of the draw.
- 9) Stock will be drawn for a contestant until he has actually been disqualified or turned stock out.
- 10) All stock used in the finals at all rodeos must be approved by the Arena Directors, Judges.
- 11) Contestant must compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
- 12) Stock in timed events shall be drawn by either judge of that event not more than three (3) hours before the performance and posted not more than two (2) hours before performance at arena.
- 13) In timed events, no drawn stock can be held over from one performance to the next or overnight.

- 14) When calves are not fresh, re-runs will always be drawn from the whole herd used in the draw, not from those calves that are missed.
- 15) When calves are fresh, re-runs shall be drawn from missed calves when re-runs amount to less than ten percent of the contestants entered at the rodeo. These re-runs will be drawn from calves which are missed for that go-round up to the performance that ends the go-round, provided there are enough of these calves.
- 16) If there are not enough calves which are missed in that go-round up to the performance that ends the go-round, the re-runs will be drawn from all calves being used except for any drawn for the performance that ends the go-round.
- 17) All cattle in the draw will be run one time before any cattle will be run twice. When due to a split performance this procedure becomes impossible, the draw will include cattle remaining that have been run the least number of times. Immediately after a split performance the draw will then revert to the cattle that have been run the least number of times. In Case of re-runs all cattle in the draw will be run one time before being run twice. Any animal drawn and not competed on shall be considered run and if there are no re-runs, animal shall be used for first extra.
- 18) Stock drawn for final go-round will be drawn from the first qualifying position to last qualifying position.
- 19) No contestant may compete on the same head of stock twice at any one rodeo in the same event, except for re-rides or re-runs.

DRAWING POSITIONS

- 1) Position must be drawn in all events.
- 2) Receptacle containing order of position numbers to be drawn must be held above the drawing secretary's head and numbers shaken between each number drawn. Numbers as drawn will be assigned to list of contestants. List to be in non-alphabetical random order. Positions may be computer drawn.
- 3) All positions are to be drawn by the secretary before the livestock draw, to allow time for program to be drawn up.
- 4) Rodeos closing entries five or more days in advance shall draw positions at least 48 hours before the first performance.
- 5) There will be no placing of contestants.
- 6) There will be no trading of positions except for double arena conflict.
- 7) Rough stock arena has precedence over other arenas; timed event arena is second.
- 8) If a contestant is unable to be at a rodeo due to sickness or injury, he may be held until later in the go-round, with written consent of Rodeo Secretary and Arena Director. If a position change is necessary in the first go-round, contestant will remain in that position change for the second go-round.
- 9) In all rodeo events, sick or injured contestant shall not be held back past the end of the go-round.
- 10) In the timed events, sick or injured contestant shall not be held back past the original end of the run on the cattle. If the timed events are back-to-back, no contestant may be held back due to injury beyond the end of the original pen in which he/she was drawn.
- 11) Stock contractors shall bring at least three head of stock in the timed events into the chute according to position drawn at the start of each go-round unless contestants are riding the same horse. a. In this case, first man in position not riding this horse shall be moved up to the position to be split. b. This pertains to scheduled and unscheduled performances.

- 12) In timed events, positions will be drawn for the first go-round and the positions reversed from the second go-round.
- 13) In the final go-round, positions will be worked from the last qualifying position down to the first position.
- 14) If positions were drawn: If a go-round ends and the next one begins in the same performance, contestants finishing the go-round will be dropped off and start the next performance for their next work.

LIVESTOCK INSPECTION

- 1) The American Royal Association will have the authority to inspect all livestock prior to the go-round draws and take out any animal that is not physically suitable.
- 2) These animals can only be replaced in the draw with a veterinarian's approval.
- 3) It is the responsibility of this committee to see that any injured animal is removed and/or cared for at the earliest possible time.
- 4) The committee will have available the name and location of the nearest facility for emergency large animal treatment.
- 5) There will be daily inspection of all livestock.

ANIMAL WELFARE

- 1) A neck rope must be used on a horse. If horse stops and calf hits the end of rope in such a manner that calf busts himself, roper will not be responsible. Contestant must adjust rope and reins in such a manner that will prevent horse from dragging calf. Rope to be removed from calf's body as soon as possible after "tie" is completed. Roping calves shall weight at least 180 pounds each and be strong and healthy.
- 2) All chain, metal and wire tie-downs, nosebands and bosals must be completely covered where it comes into contact with the horse's skin.
- 3) The placing of fingers in eyes, lips, or nose of steers while wrestling same is forbidden.
- 4) Animals for all events will be inspected before the draw, and no sore, lame, sick, or injured animal, or animals with defective eyesight shall be permitted in the draw at any time. Should an animal become sick or be injured between the time it is drawn and the time it is scheduled to be used in competition, that animal shall not be used in competition and another animal drawn for the contestant as provided in the AMERICAN ROYAL ASSOCIATION rule book. An official veterinarian should be available at all events.
- 5) No animal shall be beaten, mutilated, or cruelly prodded. Standard cattle prods shall be used as little as possible. Cattle prod will only be used when the horse turns head out of the chute and then it can only be used on the hip or shoulder area. Prods will not be used on bulls once they are in the chute except to move bull from chute to chute.
- 6) A conveyance must be available and used, if possible, to remove animals from the arena in case of injury. Animals removed from the arena pursuant to this section shall be placed in a situation as isolated and comfortable as possible to reduce stress.
- 7) No sharp or cutting object in cinch, saddle girth, or flank straps shall be permitted. Only sheepskin-lined flanking straps shall be used on bucking horses and shall be of the quick-release type. Sheepskin-lined flank straps shall be placed on the animal so the sheepskin covered portion is over both flanks, and the belly of the animal. No bull tails will be allowed under flank straps.
- 8) No stimulants or hypnotics to be used or given to any animal used for con-test purposes.

- 9) Chutes must be constructed as to prevent injury to stock. Maintenance men and equipment shall be stationed at chutes to assist in removal of any animal should it become caught. The arena shall be free of rocks, holes and obstacles.
- 10) Bullfighters are not to abuse stock in any fashion.
- 11) No small animal or pets allowed in arena where restraint is necessary or subject to injury or attack by another animal.
- 12) Livestock to be removed from arena after completion of entry in contest.
- 13) Use of fireworks to fight animals prohibited.
- 14) Contestant will be disqualified for any mistreatment of Stock.
- 15) No stock should be confined in vehicles beyond a period of 28 hours without being unloaded, properly fed, and watered. When animals are carried in conveyances in which they do have proper food, water, space, and opportunity to rest, the provisions for unloading shall not apply.
- 16) Any animal that becomes excessively excited so that it gets down in the chute repeatedly, or tries repeatedly to jump out of the chute, or in any way appears to be in danger of injuring itself, should be released.
- 17) No foreign objects or ropes may be attached to the horns or any part of the bull after loaded in the chute except in the case of assisting a chute fighting bull and then the rope must be arranged so that it removes itself once the bull is released from the chute.
- 18) All AMERICAN ROYAL ASSOCIATION animal welfare rules are to be enforced on the entire grounds of any rodeo including but not limited to the practice and jackpot arenas, stall areas, warm-up areas, etc.
- 19) The AMERICAN ROYAL ASSOCIATION makes every effort to ensure that all contestants, contractors, and committees are fully aware of rules regarding humane treatment of all rodeo livestock.

OPEN YOUTH JACKPOT

Barrel Racing

- 1) General Rules:
 - a. Starting lines in clover-leaf barrel racing will be subject to ground rules.
 - b. A clearly visible starting line shall be provided.
 - c. The barrels and the starting line will be permanently marked for the entire go-round.
 - d. The horse's nose will be timed as it crosses the starting line.
 - e. A barrel horse shall not be ridden by more than one contestant in this event.
 - f. During barrel racing events, the arena will be dragged at regular intervals, to be determined by the management. Turnouts and releases must be included in the count.
 - g. A contestant may enter the arena at the speed of her choice.
 - h. Arena gate must be closed immediately after she enters the arena and kept closed until pattern is completed and her horse is under control.
 - i. Contestant may change horses in this event.
- 2) Time Limit: Contestant will be allowed legitimate time from the time she enters arena gate until her time starts by Field Flagger or electric eye.
- 3) Event Rules:
 - a. The barrels must be twenty (20) feet, at least, from the arena fence.

- b. The arena conditions will enable you to determine the distance that the barrels can be apart, provided they are at least 20 feet from the fence.
 - c. The clover-leaf pattern is the only approved pattern in this event.
 - d. Touching barrel is permitted by horse or contestant.
 - e. The front two barrels shall be twenty (20) yards (60 feet) from the starting line as required by arena conditions.
 - 1) The maximum distance between the two front barrels shall be thirty (30) yards (90 feet) arena conditions permitting. The maximum distance between the two front barrels and the back barrel shall be 35 yards (105 feet) arena conditions permitting.
 - f. The contestant may start on either the right or left barrel.
 - 1) When starting on the right barrel there will be one right turn and two left around the barrels.
 - 2) When starting on the left side, there will be one left and two right turns around the barrels.
 - g. Diagram of pattern (See diagram in the back of this rulebook).
- 4) Scoring and Penalties:
- a. Timed event judge will not flag contestant out until time is recorded.
 - b. Judge is to flag time, then flag contestant out if run is not legal.
 - c. Knocking over a barrel is a five (5) second penalty, per barrel. Should barrel be knocked over and it sets up on opposite end, the five (5) second penalty will be assessed.
 - d. Not following the clover-leaf pattern will receive a no time. A broken 64 pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the barrel on the off side. Example: Should a contestant run by a barrel and have to back up or turn around and retrace their tracks, this would be considered a broken pattern.
 - e. Contestant will be allowed legitimate time from the time she enters arena gate until her time starts by Field Flagger or electric eye.
 - f. Judge will determine legitimate problem for prestart time.
 - g. If horse re-crosses starting line at any time before the pattern is completed, pattern will be considered broken and run will receive no time.
 - h. If contestant's horse breaks timer light, by backing through before starting pattern, time will be considered started.
 - i. If the arena requires an alleyway to meet the 75' requirement to start and stop, it is considered part of the arena and all rules apply to that alleyway.
 - j. A five (5) second penalty will be assessed if the contestant enters the arena without her hat on her head.
 - k. When the electric eye fails to work for one or more contestants during a performance, the manual back-up time will be used for those electronically missed. The electric eye-controlled times will remain unaltered.
 - l. Assistant helping barrel racers will not be allowed to go past the plane of the main arena gate when they are entering the arena, or the contestant will receive a no time. When using the alleyway and closing the back gate on alleyway for stopping, assistant can

offer assistance to riders up to the main arena gate, at the discretion of the arena director.

- m. The contestant is allowed a running start. If the gate is centrally located, contestant must keep forward motion toward the first barrel. If a side or corner gate is used, a single spin or pivot is acceptable in either direction or by the Arena Director's approval. Failure to comply will be a no time. Contestant must be mounted when entering the arena.
- n. Contestant must run in the order drawn. Failure to do so may result in a no time at the discretion of the judges and arena director.

5) Re-runs:

- a. No re-run will be given due to faulty or broken equipment furnished by contestant.
- b. The battery digital clock will be the first backup time and digital hand-held watches to be second backup time. When both the digital clocks malfunction and no time was recorded from digital watches, contestant will be given a re-run at a time designated by the Judges and Arena Director, plus any penalties.
- c. Contestants will carry any penalties with them if they are granted a re-run. If the barrel racing is moved, postponed or re-run for safety reasons due to ground conditions, re-runs will be penalty free.

6) Equipment

- a. Western type equipment, including saddle, must be used.
- b. Use of a hackamore or other types of bridles is the optional choice of the contestant.
- c. Judge may prohibit the use of bits or equipment that he may consider severe.
- d. Equipment necessary: Twin units of battery power electric eyes with one electric power digital clock and one battery power digital clock and two (2) hand held battery power digital watches in hundredths shall be used, with the time indicated by the electric eye timers, or, if necessary, the average of the watches used by the official timers to be the official time.
- e. Complete electric timer must be backed up by a flagman. One timer will record the times that appear on the electric eye-controlled readout. Two timers will operate the digital watches and record the average time which is shown thereon. These two timers will operate from the flagman's signals.
- f. Permanent markers should be put in the ground for the electric eyes. Electric eyes should be placed on the starting line no closer together than the width of the first two barrels and for the electric eyes to be centered on pattern for each performance.
- g. Position on fence for flagman should be well marked. These markers should be checked every performance along with the barrel markers and re-staked if pulled out. A record of these measurements shall be kept.
- h. Set timer beforehand in the same height and position and lock the legs.
- i. Barrels are not to be used as stands for the electric timer devices.
- j. Barrels to be 55 U.S. gallon light steel drum with both ends intact

Breakaway

1) General Rules:

- a. Contestant may change horses in breakaway roping.
- b. Breakaway will be open gate.**
- c. Roping Box – shall be part of arena during roping events.
- d. Refer to Score Line Diagram at the back of this rulebook.
- e. Once score line has been set in timed events, it will not be changed in that go, nor can length of box be changed.
- f. Lap and Tap – No barrier to be used. If barrier judge is used to flag the start, he shall flag the animal when animal's nose crosses the starting line.
- g. The line judge must have a tape measure in his possession in case the short end of the barrier is carried. The pigtail of the barrier should not exceed 10 inches in length. A longer pigtail on a barrier will often be carried when the barrier should have been broken. If the pigtail is carried more than 10 feet from the pin, the barrier may be waived, providing the contestant did not obviously beat the barrier. However, if the contestant has obviously broken the barrier you may still impose a beating-the-barrier penalty.
- h. Should the barrier break at any point other than designated breaking point, the decision is up to the barrier judge. If contestant obviously beats the barrier, but the staples are pulled or barrier rope is broken and string unbroken, barrier judge may assess a ten-second fine. Otherwise, this will not be considered a broken barrier. If automatic barrier does not work, but time is recorded, contestant will get time, but there will be no penalty for broken barrier.
- i. If automatic barrier fails to work, and stock is brought back, contestant must take same animal over during or immediately after the same performance.
- j. If barrier equipment hangs on animal and contestant tries the animal, she accepts the animal. If contestant pulls up, she will receive the same animal back.
- k. Calf belongs to contestant when she calls for it, regardless of what happens, with the following exceptions:
 - 1) In any timed event, if an animal escapes from the arena, the field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap-and-tap start. Time already accumulated will be added to time used to complete the qualifying run. If time is not recorded, the contestant will receive a 10-second penalty for any jump or any loop used.
 - 2) In case of mechanical failure. c. If, in the opinion of the line judge, contestant is fouled by barrier, contestant shall get her calf back, providing contestant declares herself by pulling up. A contestant's rope cannot be fouled by the pull rope.
- l. A contestant must be on her horse and her horse must break the plane of the barrier with her draw breaking the plane of the score line before she is allowed to compete.
- m. Time to be taken between two flags.
- n. It shall be the contestant's responsibility to see that contestant competes on the stock drawn for her. In the event of a mistake, stock drawn for must be ran during that performance and only that time or score taken.
- o. This event shall be conducted with an open catch pen gate.

- 2) Time Limit: There will be a thirty (30) second time limit. The judge will determine legitimate time allowed before contestant calls for animal.
- 3) Event Rules:
 - a. Only one loop will be allowed.
 - b. This event will be open-gate.
 - c. Ropes are to be tied to the saddle horn with nylon string. A knot must be at the end of the rope with the string tied at the knot. There will be no tail. A solid flag that is visible to the flagman or judge must be attached at the knot end of the rope.
 - d. Rope must be tied to the horn with a nylon string and may not be run through bridle, tie-down, neck rope or any other device.
 - e. String will be provided and will be inspected by designated official before each contestant competes.
 - f. A dropped or fallen rope that must be recoiled and/or rebuilt shall be considered a thrown rope.
 - g. Only a white cloth must be attached to the rope at the saddle horn so the judge can tell when the rope breaks from the horn.
 - h. The rope must go around the head of the calf and come tight around the calf's neck. It cannot catch legs or feet. A bridle catch is not a legal catch. Rope must be released from contestant's hand to be a legal catch.
 - i. Ropers must be mounted when time is taken.
 - j. In case the field judge flags out a roper that still legally has one or more loops coming, the judge may give the same calf back, lap and tap, plus time already lapsed and any barrier penalties. If time was not recorded, the contestant will receive a 10-second penalty for any loop used. Contestant to only get to use remaining loop.
- 4) Scoring and Penalties:
 - a. In order for time to be considered official, barrier flag must operate.
 - b. Timed event judge will not flag contestant out until time is recorded.
 - c. Judge is to flag time, then flag contestant out if run is not legal.
 - d. There will be a ten-second penalty assessed for breaking the barrier.
 - e. Roping calf without releasing loop from hand will disqualify catch.
 - f. Contestant will be disqualified for any abusive treatment of calf or her horse.
 - g. The contestant will receive no time should she break the rope away from the saddle horn by hand. However, if the rope should dally around the horn, the contestant may ride forward, un-dally the rope and then stop her horse to make the rope break away.
 - h. If any part of the pusher breaks the plain of the chute gate before the calf releases the barrier, the contestant receives a no time.
 - i. No rattling of chute. A timed event contestant may not have someone rattle the chute for her. This applies in both the performance and the slack. The contestant and/or person rattling the chute shall be disqualified.
 - j. When the contestant calls for the calf, no further assistance can take place after that. No encouragement can take place by the assistant after the contestant calls for the calf. If the helper starts the horse or holds the horse in any way that affects the scoring process, contestant will receive a no time.
 - k. Time should be taken with the average of two (2) times at all Rodeos.

5) Re-runs:

- a. In any timed event, if an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start, and time already spent will be added to time used in qualifying plus barrier penalties, if any.
- b. During any performance if an animal escapes the chutes or pens before it is called for by the contestant, or if an automatic barrier fails to work and the stock is brought back, that animal will be returned by the arena director and the labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be re-penned by itself. Decisions will be made by the arena director about when stock is re-penned.
- c. No re-run will be given due to faulty or broken equipment furnished by contestant.
- d. If the judge sees he has made an error in flagging, he must declare a re-run before the contestant leaves the arena.
- e. A calf must be re-run before it is used by another contestant.
- f. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a re-run at a time designated by the Judges and the Arena Director, plus any barrier penalties. If barrier penalties, then lap and tap start.
- g. In breakaway roping, if an animal fails to break the neck rope and time is officially started by the contestant, that animal belongs to the contestant. However, if time is started by the animal and the breakaway roper remains behind the plain of the barrier for approximately 10 seconds that animal should be considered a sulking animal and replaced using the misdraw procedure, at judge's discretion.

6) Equipment:

- a. Cattle neck ropes on calves must be tied with string or rubber bands.
- b. No metal snaps or hardware shall be used on cattle neck ropes in the break-away roping event.
- c. Adjustable slide shall be used on all cattle neck ropes for cattle used in break-away roping event.
- d. Western type equipment must be used.
- e. A mechanical barrier must be used.

7) Livestock Requirements:

- a. Calves must be uniform in weight and breed.
- b. Animals used for this event should be inspected and objectionable ones eliminated.
- c. If horned, not to exceed 2 inches.

8) Officials:

- a. There shall be two or more timers, a field flag judge, and a barrier judge.
- b. A third official may be used to help determine legal catches or any infractions of the rules. This official need not be mounted.
- c. Flag judge will make final decision.
- d. A field flag judge must ask contestants if they want a second loop. Once a contestant has been flagged out, she will receive no stock back.

- e. Barrier judge is responsible to change barrier string whenever it may have been weakened, or on request of next contestant.
- f. Barrier judge shall keep a record of the length of the barrier trip rope each performance to assure the same start for contestants each performance.
- g. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.
- h. Barrier Judge shall be sure that nobody can stand close enough to barrier or barrier equipment to tamper with same.
- i. Height of barrier in timed events shall be from 32" to 36" measured at the center of the box.

Team Roping

1) General Rules:

- a. Contestant may change horses in team roping.
- b. Roping Box – shall be a part of the arena during team roping.
- c. Refer to the Score Line Diagram in the back of this rulebook.
- d. Once score line has been set in timed events, it will not be changed in that go nor can length of box be changed.
- e. Lap and Tap – no barrier to be used. If barrier judge is used to flag the start, he shall flag the animal when animal's nose crosses the starting line.
- f. The line judge must have a tape measure in his possession in case the short end of the barrier is carried. The pigtail of the barrier should not exceed 10 inches in length. A longer pigtail on a barrier will often be carried when the barrier should have been broken. If the pigtail is carried more than 10 feet from the pin, the barrier may be waived, providing the contestant did not obviously beat the barrier. However, if the contestant has obviously broken the barrier you may still impose a beating-the-barrier penalty.
- g. Should the barrier break at any point other than designated breaking point, the decision is up to the barrier judge. If contestant obviously beats the barrier, but the staples are pulled or barrier rope is broken and string unbroken, barrier judge may assess a ten-second fine. Otherwise, this will not be considered a broken barrier.
- h. If automatic barrier does not work but time is recorded, team will get time, but there will be no penalty for broken barrier.
- i. If automatic barrier fails to work and official time has not started, contestant will get stock back if stock is qualified on in the field, therefore, entitling contestant to a re-run without penalties.
- j. If automatic barrier fails to work, and stock is brought back, contestants must take the same animal over during or immediately after the same performance.
- k. If barrier equipment hangs on animal and contestants try the animal, they accept animal. If contestants pull up, they will receive the same animal back.
- l. Steer belongs to contestants when they call for it, regardless of what happens with the following exceptions:

- i. In any timed event, if an animal escapes from the arena, the field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap-and-tap start. Time already accumulated will be added to time used to complete the qualifying run. If time is not recorded, the contestant will receive a 10-second penalty for any jump or any loop used.
 - ii. In cases of mechanical failure.
 - iii. If, in the opinion of the line judge, contestant is fouled by barrier, contestants shall get their steer back, providing they declare themselves by pulling up. A contestant's rope cannot be fouled by the pull rope.
 - iv. In case the field judge flags out a team that still legally has one or more loops coming, the judge may give the same steer back, lap and tap, plus time already lapsed and any barrier penalties. If time was not recorded, the team will receive a 10-second penalty for any loop used. Team only get to use remaining loops.
 - m. A contestant must be on his/her horse and his/her horse must break the plane of the barrier with his/her draw breaking the plane of the score line before he/she is allowed to compete.
 - n. Time to be taken between two flags.
 - o. It shall be the contestant's responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
 - p. This event shall not be conducted with an open catch pen gate at any rodeo.
- 2) Time Limit: There will be a thirty (30) second time limit. The judge will determine legitimate time allowed before contestant calls for animal.
- 3) Event Rules:
- a. This event is to be one event only. It may be entered as 2 boys, 2 girls, or 1 boy and 1 girl on one team.
 - b. A dally team roper can only enter once at any rodeo with the partner of his or her choice.
 - c. All changes in lists of roping order to split horses, etc., must be made before any stock for that event is loaded in chute.
 - d. After stock is loaded, ropers must rope in order listed.
 - e. Header will start behind barrier using either box, and must throw the first loop at head.
 - f. Heeler must start from behind barrier line.
 - g. Time will be taken when steer is roped, both horses facing steer in line with ropes dallied and tight, horse's front feet must be on the ground.
 - h. Each contestant will be allowed to carry only one rope.
 - i. Each team allowed two throws in all.
 - j. Roping steer without turning loose of the loop will be considered a no catch.
 - k. Roper must dally to stop steer or change steer's direction.
 - l. No tied ropes allowed.
 - m. The word "dally" means one complete turn around the horn.
 - n. Ropers must be mounted when time is taken.
 - o. Steer must be standing up when roped by head or heels.
 - p. No foul catches can be removed by hand.

- q. If steer is roped by one horn, roper is not allowed to ride up and put rope over other horn or head with his hands.
 - r. If the heeler ropes a front foot or feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet from loop by hand. However, should the front foot or feet come out of the heel loop by the time the field judge drops his flag, time will be counted.
 - s. In case the field flag judge flags out a team that still legally has one or more loops coming, the judge may give the same steer back lap and tap, plus time already lapsed and any barrier penalty.
- 4) Scoring and Penalties:
- a. In order for time to be considered official, barrier flag must operate.
 - b. Timed event judge will not flag contestants out until time is recorded.
 - c. Judge is to flag time, then flag contestants out if run is not legal.
 - d. There will be a ten-second penalty assessed for breaking the barrier.
 - e. Roping steer without releasing loop from hand will disqualify catch.
 - f. Contestants will be disqualified for any abusive treatment of steer or their horses.
 - g. There will be only three (3) legal head catches:
 - i. Both horns.
 - ii. Half a head.
 - iii. Around the neck.
 - iv. If hondo passes over one horn, the loop over the other, the catch is illegal.
 - v. If loop crosses itself in the head catch, it is illegal. This does not include heel catches.
 - vi. No rattling of chute. A timed event contestant may not have someone rattle the chute for him/her. This applies in both the performance and the slack. The contestant and/or person rattling the chute shall be disqualified.
 - vii. When the contestant calls for the steer, no further assistance can take place after that. No encouragement can take place by the assistant after the contestant calls for the steer. If the helper starts the horse or holds the horse in any way that affects the scoring process, contestant will receive a no time.
 - viii. Any heel catch behind both shoulders is legal if rope goes up heels.
 - ix. One hind foot receives five-second penalty.
 - x. The direction of the steer's body must be changed before the heel loop can be thrown. Any loop thrown before the completion of the initial switch will be considered a crossfire and no time will be recorded. However, if the steer stops or sets up before the switch, it must only be moving forward for the heel loop to be legal.
 - xi. Steer must not be handled roughly at any time, and ropers may be disqualified if, in the opinion of the field judge, they have intentionally done so.
 - xii. In the event a team roper is disqualified or injured at a multi-go-round rodeo, that team will be eliminated from that event.
 - xiii. If header accidentally jerks steer off his feet or steer trips or falls, header must not drag steer over eight feet before steer regains his feet or team will receive no score.

- xiv. If any part of the pusher breaks the plain of the chute gate before the steer releases the barrier, the contestant receives a no time.
- xv. Broken rope or dropped rope will be considered no time.
- xvi. If the front foot is in the loop when the header dallies, turns off and changes the direction of the steer, it will be an automatic no time.

5) Re-runs:

- a. In any timed event, if an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start, and time already spent will be added to time used in qualifying plus barrier penalties, if any.
- b. No re-run will be given due to faulty or broken equipment furnished by contestant.
- c. If the judge sees he has made an error in flagging, he must declare a re-run before the contestants leave the arena.
- d. A steer must be re-run before it is used by another contestant.
- e. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a re-run at a time designated by the Judges and the Arena Director, plus any barrier penalties. If barrier penalties, then lap and tap start.
- f. If artificial horns are jerked off, contestants will receive re-run on same steer, with no penalties other than barrier penalties.
- g. In team roping, if an animal fails to break the neck rope and time is officially started by the contestant, that animal belongs to the contestant. However, if time is started by the animal and the header and heeler remain behind the plain of the barrier for approximately 10 seconds that animal should be considered a sulking animal and replaced using the misdraw procedure, at judge's discretion.

6) Equipment:

- a. Cattle neck ropes on steers must be tied with string, or rubber bands.
- b. No metal snaps or hardware shall be used on cattle neck ropes in the team roping event.
- c. Adjustable slide shall be used on all cattle neck ropes for cattle used in team roping event.
- d. A mechanical barrier must be used.

7) Livestock Requirement:

- a. Steers must be uniform in weights and breed.
- b. Animals used for this event should be inspected and objectionable ones eliminated.
- c. All steers shall have horns properly wrapped.
- d. During any performance, if an animal escapes the chutes or pens before it is called for by the contestants, or if an automatic barrier fails to work and the stock is brought back, that animal will be returned by the arena director and the labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least three (3) head of animals will be brought back together. No animal may be re-penned by itself. Decisions will be made by the arena director about when stock is re-penned.
- e. Cattle may be steers and heifers with horns.

8) Officials:

- a. There shall be two or more timers, a field flag judge and a barrier judge.
- b. A field flag judge must ask contestants if they want a second loop. Once contestants have been flagged out, they will receive no stock back.
- c. Barrier judge is responsible to change barrier string whenever it may have been weakened, or on request of next contestant.
- d. Barrier judge shall keep a record of the length of the barrier trip rope each performance to assure the same start for contestants, each performance.
- e. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.
- f. If barrier flagman is used, the animal is to be flagged when crossing starting or deadline, in front of flagman.
- g. Barrier judge shall be sure that nobody can stand close enough to barrier or barrier equipment to tamper with same.
- h. A tape must be on hand for the barrier judge to measure score line.
- i. Height of barrier in timed events shall be from 32" to 36" measured at the center of the box.
- j. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end.
- k. Any questions as to catches in this event will be decided by the judges.

SAFETY GUIDELINES

ROUGH STOCK AND TIMED EVENT ARENAS

1. No large objects or rocks.
2. No post extending above the top railing.
3. No rough edges on top railing.
4. Solid wall, padded if feasible.
5. Chute gate swing fully opened 180°.
6. End chute 8 feet from fences.
7. Barrier judge to check the second rope tie on the saddle.
8. Rodeo Judges and/or Arena Directors may inspect any contestant's equipment before, during or after a rodeo performance for safety and rule infractions.

EMERGENCY PROCEDURES REFERENCE GUIDE

I. POLICY

The American Royal Association will take all necessary precautions to ensure the safety and protect the best interests of the public in the event of an emergency. American Royal staff will coordinate with emergency personnel, event management, tenants and clients to achieve goals.

II. PURPOSE

The purpose of this guide is to establish a short-term emergency response procedure intended to protect lives and property. These procedures are not intended to cover specific situations but are emergency responses suitable for most emergency conditions.

An emergency is defined as any condition that exists or could occur and endanger the safety of occupants in the facility. In the event of an emergency, it may become necessary to evacuate a portion, or all, of the facilities according to established emergency procedures.

III. EMERGENCY BRIEFING AND FACILITY LAYOUT

The American Royal Complex includes the American Royal offices and museum, Hale Arena, Central Hallway, Upper Exhibition Hall, Lower Exhibition Hall, Tom Bass Arena, Scott Pavilion and the Governor's Exposition Building. The facility grounds are from 18th Street south to 20th Street and from American Royal Drive east to Caesar Chavez on the west.

The facility security office is located on the north end of Central Hallway in the American Royal Complex. The office is equipped with a direct telephone line to emergency responders. The security division shall be responsible for communications with emergency responders.

When an emergency occurs, on duty management, which includes KCMO facility personnel and American Royal management, will meet. Once briefed of the emergency, American Royal Event Manager will contact and brief show management. Show management will be directed to brief and dispatch staff to assist attending patrons to safe locations as directed by the American Royal Event Manager.

IV. NOTIFICATIONS

The first person aware of an emergency situation in need of police or fire assistance should contact Facility Security at **816-513-5705** or **816-809-7922** (cell) and then contact the American Royal Event Manager on duty. Use good judgement to decide if 911 should be notified first, but always make an effort to contact Facility Security next.

Facility Security will contact the fire department in the event of a fire, chemical spill or when an ambulance is needed and the police department in the event of a civil arrest, bomb threat or to report major crimes against persons or property.

The American Royal event management staff will be the liaison with show management for emergency procedures. They will instruct show management of safe locations and updates.

II. EMERGENCY SITUATIONS

I. NON-EVACUATION EMERGENCY

When a threat affects events in progress, which does not require an evacuation, Facility Security will notify on-duty American Royal event management staff. The American Royal Event Manager will provide show management with necessary information. American Royal Event Manager will work with contracted security and in-house staff to reposition staff to necessary locations.

When the emergency has passed, an "all clear" will be issued, and show management will be notified. Event status and instructions will be provided to patrons by American Royal management.

II. WEATHER RELATED EMERGENCY

Should a tornado warning be issued, American Royal management staff will meet and decide whether an evacuation or relocation is necessary. The American Royal Event Manager will notify show management of the path of the tornado, the need to evacuate or relocate and the safest areas of the building to send the public.

American Royal management will make announcements to attendees using a bullhorn or paging microphone.

Weather-related relocations will be directed to Lower Exhibition Hall locker rooms and Hale Arena bathrooms. When the emergency has passed, an "all clear" will be issued, and show management will be notified. Instructions will be provided to patrons by American Royal management.

III. FACILITY EVACUATION

Should an evacuation of the facility be required to an outdoor location, the show manager will be notified by the American Royal Event Manager. An evacuation will be determined by the size, location and nature of the emergency, or as ordered by the fire or police departments.

American Royal management will make an announcement using a bullhorn or paging microphone that an evacuation of the facility is necessary and direct patrons to the nearest and safest exits.

Upon completion of an evacuation, security staff and facility staff will be posted, as available, at main facility entrances to prevent unauthorized persons from reentering. When an "all clear" is provided, security staff and facility staff will direct reentering attendees to event location.

In the event of an emergency situation, **do not use elevators**. Show management may be asked to monitor elevators to prevent use by patrons. All able persons entering an evacuated area should watch for persons requiring assistance.

IV. IMMEDIATE EVACUATION

When an individual becomes aware of an emergency situation such as a fire, explosion, person with a deadly weapon, etc., an immediate evacuation in the area should occur. Once safe, a call to 911 should be made. Facility Security also needs to be notified immediately.

Security can be reached by dialing 816-513-5705 or 816-809-7922. Security will dispatch emergency personnel.

Upon completion of an evacuation, security staff and facility staff will be posted, as available, at main facility entrances to prevent unauthorized persons from reentering. When an "all clear" is provided, security staff and facility staff will direct reentering attendees to their event location.

V. TERRORIST THREAT

If a threat is received, contact Facility Security at 816-513-5705 or 816-809-7922. The security office will notify the police department. The American Royal Event Manager will be briefed and show management informed. If an evacuation is deemed necessary, the American Royal Event Manager will notify show management, and American Royal event management will announce the evacuation route to attendees using a paging microphone or bullhorn.

VI. BOMB THREAT

Bomb threats are typically received through phone calls. The caller will normally state the message and hang up. The recipient of the call should work to stay on the line and collect as much information about the caller and bomb location as possible.

As the receiver of the bomb threat, make note of the caller's psychological edge and tone, and ask questions about the location, type and size of the bomb. Ask leading questions that state locations not within our facility such as, "Is the bomb in the cafeteria?"

Once a call is received, stay on the line as long as possible, but make an effort to immediately contact Facility Security at 816-513-5705 or 816-809-7922. Security will dispatch necessary personnel including the American Royal Event Manager and the police department. Once briefed, the American Royal Event Manager will brief show management and discuss necessary precautions and evacuation needs.

If a strange item or possible explosive device is found, DO NOT TOUCH IT. Move away from the area and notify the security office at 816-513-5705 or 816-809-7922. If you have a walkie-talkie, Nextel or cell phone, do not use it in the vicinity of the object.

Once police arrive on site, directions will be followed as provided.

Should an evacuation be necessary, the American Royal Event Manager will notify show management, and American Royal event management will announce the evacuation route to attendees.

Upon completion of an evacuation, security staff and facility staff will be posted as available at main facility entrances to prevent unauthorized persons from reentering. When an "all clear" is provided, security staff and facility staff will direct reentering attendees to the event location.

VII. NON-WEATHER RELATED EVACUATION LOCATIONS

For the American Royal offices and museum, north Central Hall and Hale Arena: *Meet in Parking Lot B*

For south Central Hall, south Lower Ex, Governor's Expo and Scott Pavilion: *Meet in Parking Lot A*

For north Lower Ex, Upper Ex, and Tom Bass Arena: *Meet in Parking Lot C*

SEE MAP AT THE END OF THE SECTION

III. BIO-SECURITY/CRISIS COMMUNICATIONS

I. BIO-SECURITY

Exhibitors and their animals are very important to the American Royal. However, these animals can be a source of contamination, including pathogens and zoonotic animal diseases. The American Royal's goal is to create and maintain an environment where livestock, equine, exhibitors and visitors can co-exist in a safe and enjoyable facility.

The American Royal places a strong emphasis on bio-security in an effort to prevent animal diseases and to support pathogen control for harmful bacteria like Salmonella and E. coli.

Pathogen Control: After the completion of a comprehensive assessment of the complex, the American Royal has improved information and education outreach as well as sanitation and record keeping practices in order to keep the facility as clean and sanitary as possible.

Bio-Security: The American Royal has also recently implemented a comprehensive bio-security protocol to minimize the risk of disease transmission from animals to humans, as well as between animals.

Please be mindful to safely manage animal waste, properly store waste management equipment (shovels, pitchforks and wheelbarrows) away from visitors, and avoid drinking and eating in the barns. Additionally, please notify show management if you see any signs of illness in animals around you.

II. ANIMAL HEALTH

If an animal on the property becomes sick, the designated Show Veterinarian should be contacted immediately. The veterinarian will lead in directing the resolution of the problem. American Royal operations team will be prepared by setting a quarantined stall area in a safe, remote location for the treatment/evaluation of sick and injured animals. A conveyance will be made available by the American Royal operations team for moving the animal to the designated quarantine location.

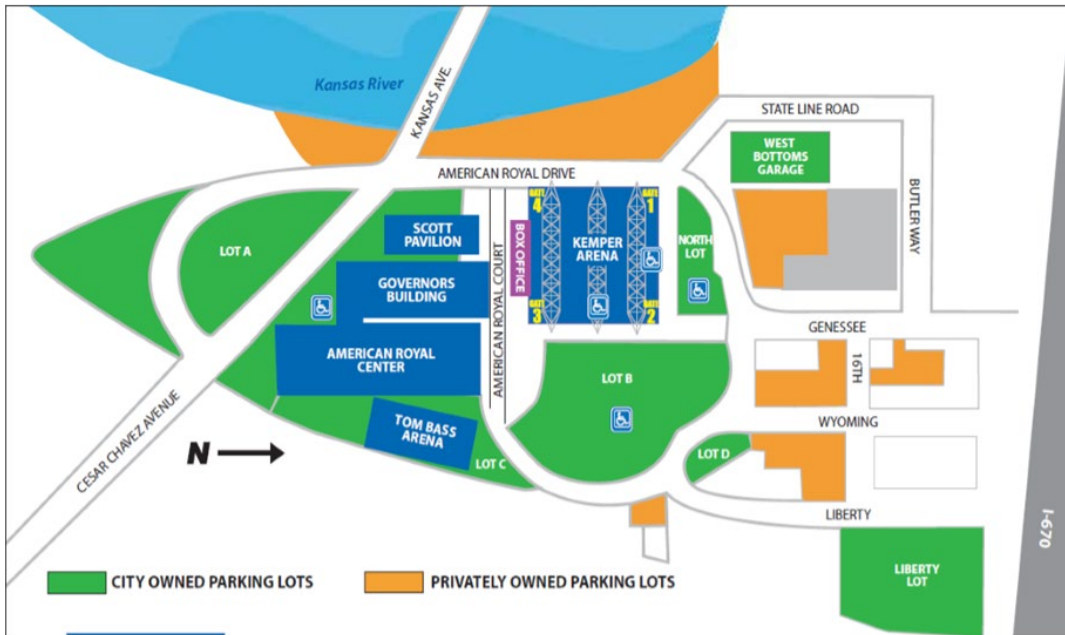
In the event an animal dies while on the property, American Royal Director of Facility Operations, American Royal Event Manager, Show Manager and Show Veterinarian will assist the exhibitor in coordinating animal disposal. American Royal Director of Facility Operations will maintain an incident report on any animal deaths. Animal should be loaded onto conveyance and covered with a tarp as it is transported to designated quarantine location mentioned above. Tarps should be used to shield the loading of the animal onto the conveyance. American Royal Director of Facility Operations will work with Show Veterinarian and State Veterinarian to coordinate a prompt, humane removal of animal from the grounds.

In the event an animal escapes its stall area, an attempt to contain the animal should be made by the owner and/or exhibitor since they have the most experience with the animal. If the owner and/or exhibitor is not present, show management should be notified immediately. If the animal escapes from the property, KCMO Animal Health and Public Safety Office should be contacted immediately at 816-513-9809. Facility Security should also be notified immediately.

III. CRISIS COMMUNICATIONS

If a crisis or emergency situation occurs on the property and could be likely to attract media coverage, American Royal Event Manager should be notified immediately. American Royal Event Manager will work with American Royal Leadership including American Royal President/CEO, American Royal Director Marketing & Communications and American Royal Public Relations Consultants to determine necessary next steps. In this scenario, a crisis situation could be defined as a significant business disruption that stimulates extensive new media coverage. The resulting public scrutiny could affect the organization's normal operations and could also have a political, legal, financial and/or governmental impact on the business. It is important to remember that the American Royal President/CEO is the ONLY formal spokesperson for the American Royal. No other individual is authorized to speak to the media in the event of a crisis situation.

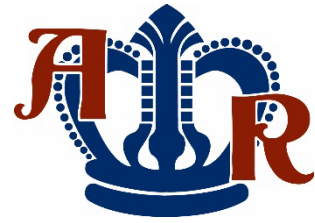
All inquiries from the public, news media, or representatives of animal interest groups regarding the care and management of animals should be immediately referred to the American Royal President/CEO. In the event of animal injury, animal death, escaped animal or an animal interest group protest, American Royal President/CEO will consult with American Royal Director of Marketing, American Royal Public Relations Consultant and Show Veterinarian to determine proper next steps and communication strategy. American Royal Director of Facility Operations will work with KCMO facility personnel and make appropriate decisions depending on the time, place and manner of the protests. If the protests affect the logistics of an event, such as blocking vehicle or exhibitor traffic, KCPD may be called to



intervene.

LOGO USAGE

Any Contestant, Parent, Sponsor, or other wishing to use the ARA logos must receive written permission from the American Royal Association office before use is allowed. The ARA has gone to great lengths to protect the marks of the association. This covers the service marks, trademarks or logos which the American Royal Association is the exclusive owner and has exclusive rights to the use of, either by open and notorious usage or by registration with proper governmental offices, including but not limited to the following service marks, trademarks or logos:



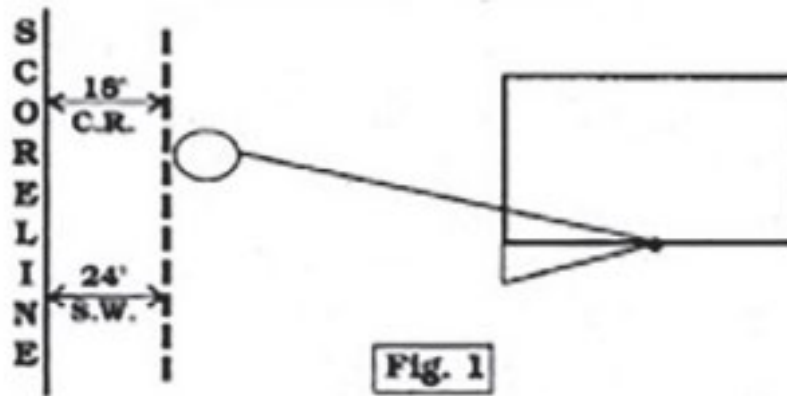
INDEMNIFICATION

By completing an entry form, I the owner and/or his agent or representative hereby agree to indemnify, release and hold harmless the AMERICAN ROYAL ASSOCIATION, INC. (ARA), the City of Kansas City, Missouri, County of Jackson, Missouri, and their agents, officers, directors, employees, and volunteers, from any liability for damages, damage to property or any accident, injury or mishap suffered or sustained by myself, the owner, animal, handler, lessee, trainer, agent, employee, rider or any other person representing the same. I furthermore agree to release the above from all claims, losses, costs, damages or expenses resulting or arising from any and all injuries to, death, or damage to any property caused by any act, omission or negligence of myself, my agents, employees, invitees, contractors, sub-contractors, or guests which occurs on the grounds of the American Royal Complex (1701 American Royal Court, Kansas City, Missouri 64102).

PHOTO RELEASE

Please be aware that by participating in an American Royal event, you consent to your voice, name, and/or likeness being used, without compensation, in any and all media or any other purposes by the American Royal Association, its affiliates and representatives. You hereby hold harmless and release and forever discharge the American Royal Association from all claims and demands related to the use of these images/videos. If you do not wish to appear in images/videos, please speak with the American Royal communications department prior to the event. By submitting an entry form, you agree to the terms as stated above.

Score Line Diagrams

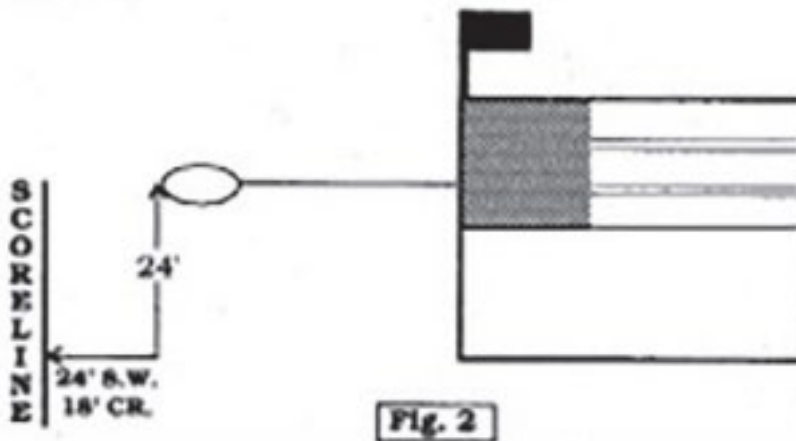


SCORE LENGTHS: Length of the score line to be determined according to the livestock, the length of the arena, and the arena conditions. All score lengths are subject to Directors' or representatives' approval.

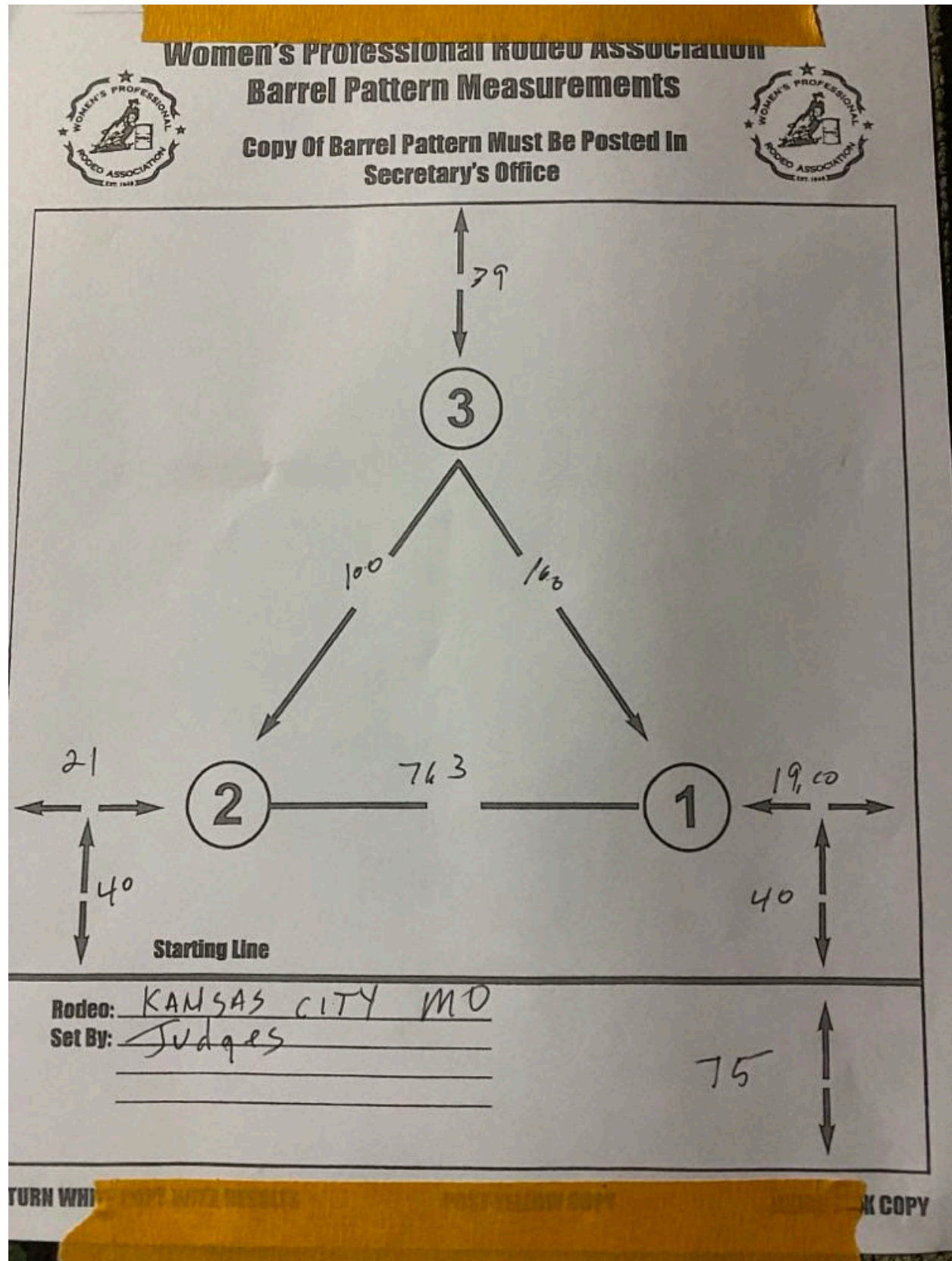
CR,BK: Minimum length of score will be the length of the roping box minus four (4) feet. Maximum length of score will be eighteen (18) feet.

SW: The score may be no longer than the length of the steer wrestling box minus six (6) feet, unless the box is less than fourteen (14) feet. In that instance the length of the score would be a maximum of the length of the box minus five (5) feet.

TR: The minimum length of the team roping score line shall be the length of the box minus two (2) feet.



Barrel Racing Pattern



Directory

American Royal Association

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